

Equipment access is tied directly to specific production courses. Only students currently enrolled in one of the following courses are eligible for Cage access:

- 303 - Moving Image Art
- 305 - Directing II
- 391 - 16mm Filmmaking
- 401 - Digital Post Production
- 402 - Documentary Film Production
- 404 - Animation II
- 405 - Advanced Maya Production
- 407 - Compositing for Visual Effects
- 411 - Cinematography II (Previously Advanced Cinematography)
- 412 - Fundamentals of Audio Technology
- 415 - Animation III
- 416 - Advanced Post Production
- 419 - Storyboarding
- 429 - Motion Graphics
- 429 - Lighting for Film
- 429 - Making a Scene
- 429 - The Show
- 450 - Capstone I: Senior Film Projects
- 451 - Capstone II: Senior Film Projects
- 452 - Capstone I: Senior Gaming Projects
- 453 - Capstone II: Senior Gaming Projects
- 454 - Capstone I: Senior Animation Projects
- 455 - Capstone II: Senior Animation Projects
- 491 - The Show II
- 491 - Writing the TV Pilot
- 491 - Photography for Film and Digital Media
- 491 - Performance for Digital Media
- 491 - Acting for the Camera
- 491 - 2D Animation
- 496 - Undergraduate Production Project (various)
- 596 - Graduate Production Project (various)
- 1210 - Digital Video Production I
- 1520 - Introduction to Digital Media
- 2120 - Film Crew I
- 2520 - Introduction to Cinematography
- 2525 - Video Production II
- 2530 - Introduction to 3D Modeling
- 2610 - Directing I
- 2714 - Introduction to Animation